

Blue Heron Middle School Family Night: Universal Design for Learning (UDL)

December 7, 2023 Ann M. Renker, PhD OESD 114

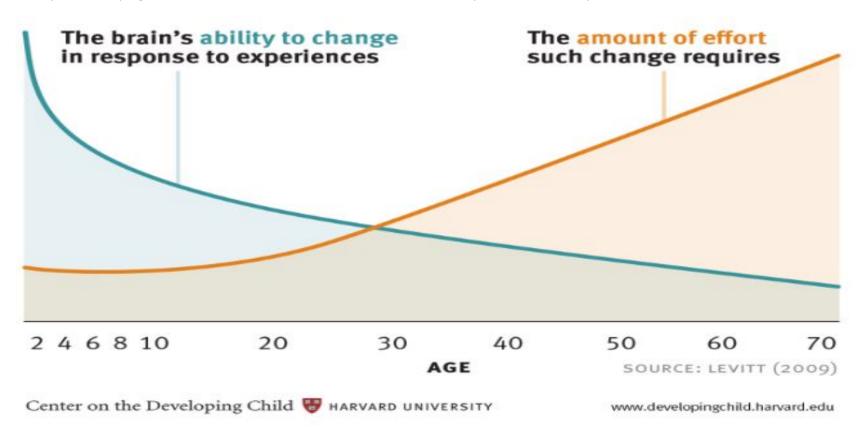


Welcome!

Learning and brain science go hand-in-hand.



https://developingchild.harvard.edu/resources/inbrief-the-science-of-early-childhood-development/



Cognitive science tells us...



The brain learns best when the Serve-and-Return interactions carry protective factors:



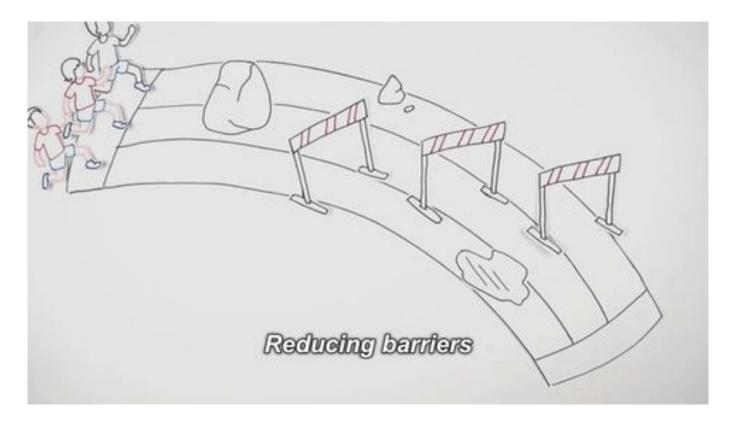
Reduce stress



Build core capabilities and skills

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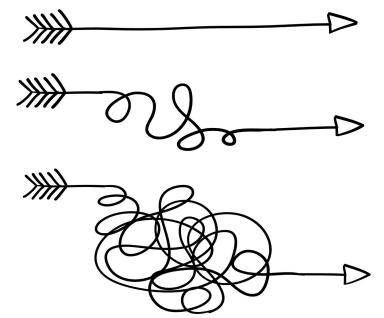
Reinforce the responsive relationship



The barrier is in the environment, **not** the learner

Think about learning in light of these three conditions...

- Firm goals, flexible means
- Practice, practice, practice
- Mistakes are a part of the learning process
- Small increments of success
- Build stamina
- Students know their data and set goals





https://youtu.be/RYtUIU8MjIY

Learner variability is an important concept

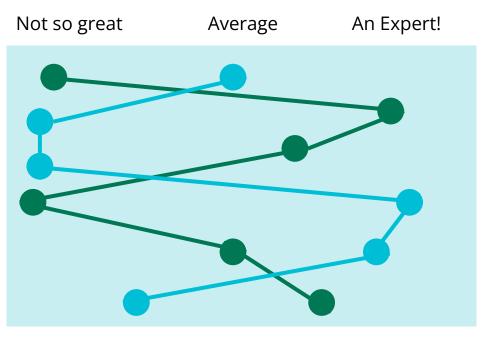
- Each human has strong skills
- Each human has skill areas that are functional
- Each human has skill areas that need a great deal of development and support

The Myth of Average is a great video to watch! <u>https://www.youtube.com/watch?v=4eBmyttc</u> <u>fU4</u>



Jaggedness or a Jagged Profile

Reading to one's self Reading aloud Reading non-fiction Reading fiction Reading for information Reading to spark ideas







Provide authentic and actionable feedback with next steps included

Cognitive Science identified two factors in helping slow or sporadic learners to catch up:

1. Make sure they believe that they can improve, and

2. Persuade them it will be worth it. (Willingham 2009:183)

• This means students need reliable instruction including substantive feedback from teachers about academic and behavioral performance.



Two great resources for UDL Guidelines

Cast.org

Understood.org

We strive to create purposeful and motivated Learners who are knowledgeable and resourceful, as well as strategic and goal-directed



Provide multiple means of Engagement 🦻

Recruiting Interest (7)

Affective Networks The "WHY" of learning



Representation

Provide multiple means of

Recognition Networks The "WHAT" of learning

Provide options for Perception (1)

- Offer ways of customizing the display of information (1.1)>
- Offer alternatives for auditory information (1.2) >
- Offer alternatives for visual information (1.3) >

Provide multiple means of Action & Expression

Strategic Networks The "HOW" of learning



Provide options for Physical Action (4)

- Vary the methods for response and navigation (4.1) >
- Optimize access to tools and assistive technologies (4.2) >

Provide options for

Provide options for

Sustaining Effort & Persistence (8)

• Optimize individual choice and autonomy (7.1) >

• Optimize relevance, value, and authenticity (7.2) >

Minimize threats and distractions (7.3) >

- Heighten salience of goals and objectives (8.1) >
- Vary demands and resources to optimize challenge (8.21>
- Foster collaboration and community (8.3) >
- Increase mastery-oriented feedback (8.4) >

Provide options for Language & Symbols (2)

- Clarify vocabulary and symbols (2.1) >
- Clarify syntax and structure (2.2) >
- Support decoding of text, mathematical notation, and symbols (2.3) >
- Promote understanding across languages (2.4) >
- Illustrate through multiple media (2.5) >

Provide options for

Expression & Communication (5) •

- Use multiple media for communication (5.1) >
- Use multiple tools for construction and composition (5.2) >
- Build fluencies with graduated levels of support for practice and performance (5.3) >

Provide options for Self Regulation (9)

 Promote expectations and beliefs that optimize motivation (9.1) >

Provide options for Comprehension (3)

- Activate or supply background knowledge (3.1) >
- Highlight patterns, critical features, big ideas, and

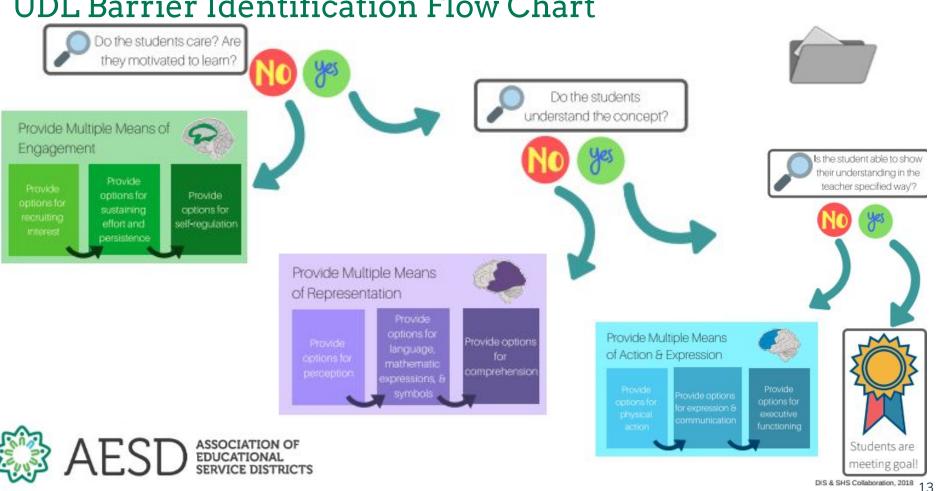
Provide options for Executive Functions (6)

- Guide appropriate goal-setting (6.1) >
- Support planning and strategy development (6.2) >

rnalize

Build

Access



UDL Barrier Identification Flow Chart

Reflections? Questions?

